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Getting Started in (z/OS) Capacity Planning (Topics in Capacity Planning) Part II


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Bibliography

Ray has spent most of his career at IBM in the performance analysis and capacity planning end of the business in Poughkeepsie, London, and now at the Washington Systems Center. He is the major contributor to IBM's internal PA & CP tool zCP3000. This tool is used extensively by the IBM services and technical support staff world wide to analyze existing zSeries configurations (Processor, storage, and I/O) and make projections for capacity expectations.

Ray has given classes and lectures worldwide. He was a visiting scholar at the University of Maryland where he taught part time at the Honors College.

He won the prestigious Computer Measurement Group's A.A. Michelson award in 2000. His recent virtual sessions "Getting Started in Performance Analysis & Capacity Planning" workshop held for attendees in China and India was well accepted.

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- **On foils that appear in this presentation are not in the handout. This is to prevent you from looking ahead and spoiling my jokes and surprises.**

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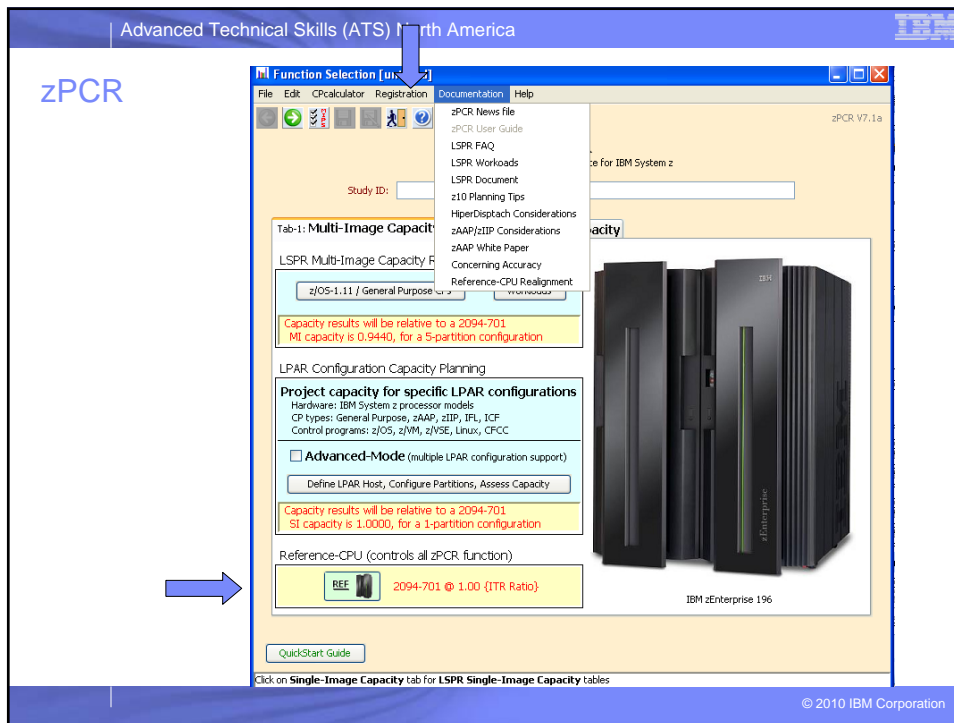
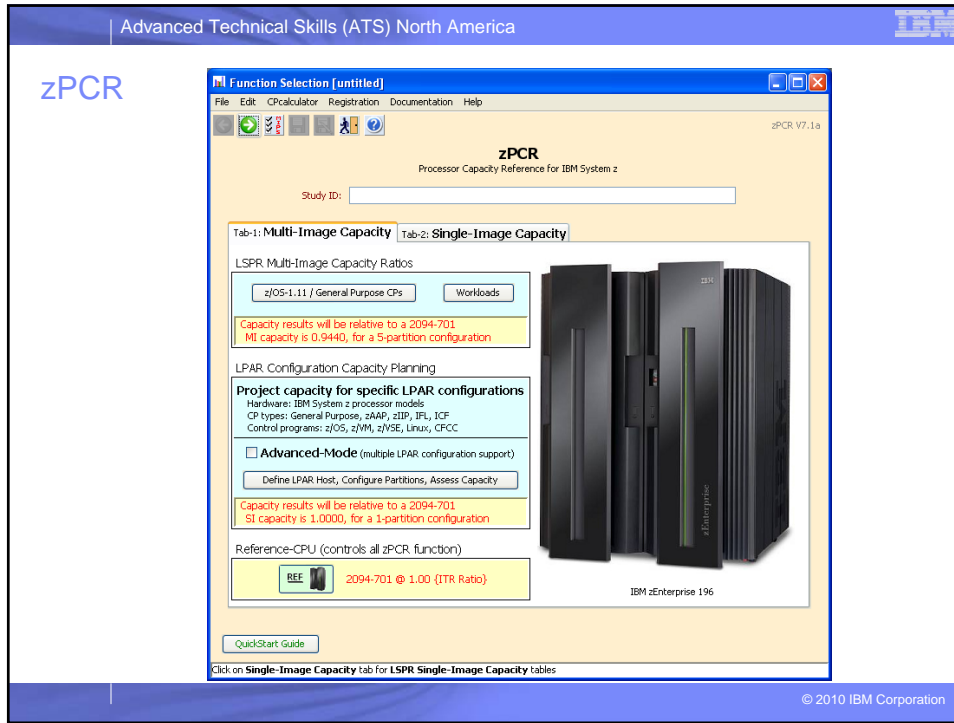
Abstract

This tutorial is a **two** part introductory level session designed to introduce the student to the concepts required for Performance Analysis and Capacity Planning.

Emphasis is placed on large processor systems and examples will be largely drawn from z/OS but the concepts apply to all operating systems and hardware. The tutorial is organized to review the architecture where appropriate (albeit briefly). Topics:

- Conceptual and Perceptual structures for performance analysis and capacity planning,
- Using the Forced Flow law in PA & CP
- Performance Analysis queries for capacity planning,
- Processor performance data (ITRRs & MIPS),
- Resource Metrics for use in the Balance System model,
- Sample selection,
- Data preparation in z/OS,
- Using the utilization growth process in capacity planning,

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Establish Power value in MIPS?

Reference-CPU
zPCR Global Setting
Only 1-way GP processor models are allowed
Study ID: Not specified

Processor Model and Capacity Assumption

Family: z9 EC/700

Model: 2094-701 | Scaling-Factor: 1.00 | Scaling-Metric: {ITR Ratio}

Some Alternative Settings: Typical, Startup, Default

Capacity results will be relative to a 2094-701 configuration
SI capacity is 1.0000, for a 1-partition configuration
MI capacity is 0.9440, for a 5-partition configuration

Reference-CPU
zPCR Global Setting
Only 1-way GP processor models are allowed
Study ID: Not specified

Processor Model and Capacity Assumption

Family: z9 EC/700

Model: 2094-701 | Scaling-Factor: 593 | Scaling-Metric: MIPS

Some Alternative Settings: Typical, Startup, Default

Capacity results will be relative to a 2094-701 configuration
SI capacity is 593 MIPS, for a 1-partition configuration
MI capacity is 559.79 MIPS, for a 5-partition configuration

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Processor Power: zPCR

Configuration Input

- Manual
- RMF Listing
- EDF file (CP3KEXTR)

Partition Detail Report [Untitled]

z10-EC Host = 2097-E56/700 with 39 CPs: GP=20 zAAP=1 zIIP=0 ICF=2
17 Active Partitions: GP=5 zAAP=5 zIIP=5 ICF=2

Capacity is based on a 2094-701 assumed at 593.00 MIPS for a 1-partition configuration
z196 and z10 processor capacity for z/OS is represented with HyperDispatch turned ON

Include	Partition Identification					Partition Configuration					Partition Capacity	
	No.	Type	Name	SCP	Workload	Mode	LCPs	Weight	Weight %	Capping	Minimum	Maximum
<input checked="" type="checkbox"/>	1	GP	WBOC	zIOS-1.9*	Average	SHR	12	387	38.70%	<input type="checkbox"/>	6,606	7,316
<input checked="" type="checkbox"/>	2	GP	DOEV	zIOS-1.9*	Average	SHR	6	84	8.40%	<input type="checkbox"/>	1,512	3,858
<input checked="" type="checkbox"/>	3	GP	SS30	zIOS-1.9*	Average	SHR	11	311	31.10%	<input type="checkbox"/>	5,339	6,745
<input checked="" type="checkbox"/>	4	GP	SS60	zIOS-1.9*	Average	SHR	2	26	2.60%	<input type="checkbox"/>	459	1,261
<input checked="" type="checkbox"/>	5	GP	SS90	zIOS-1.9*	Average	SHR	6	192	19.20%	<input type="checkbox"/>	3,309	3,783
<input checked="" type="checkbox"/>	*1	zAAP	WBOC	zIOS-1.9*	Average	SHR	1	260	26.45%	<input type="checkbox"/>	178	673
<input checked="" type="checkbox"/>	*2	zAAP	DOEV	zIOS-1.9*	Average	SHR	1	87	8.95%	<input type="checkbox"/>	64	726
<input checked="" type="checkbox"/>	*3	zAAP	SS30	zIOS-1.9*	Average	SHR	1	414	42.12%	<input type="checkbox"/>	287	681
<input checked="" type="checkbox"/>	*4	zAAP	SS60	zIOS-1.9*	Average	SHR	1	17	1.72%	<input type="checkbox"/>	13	766
<input checked="" type="checkbox"/>	*5	zAAP	SS90	zIOS-1.9*	Average	SHR	1	205	20.85%	<input type="checkbox"/>	151	728

CP-Pool	RCPs	Partitions	LCPs	Capacity
GP	20	5	37	17,386
zAAP	1	5	5	594
zIIP	8	5	8	3,063
IPL	0	0	0	0
ICF	2	2	2	1,390
Totals	39	17	52	24,383

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Processor Power: zPCR

Partition Configuration				Partition Capacity	
LCPs	Weight	Weight %	Capping	Minimum	Maximum
12	387	38.70%	<input type="checkbox"/>	6,606	7,316
6	84	8.40%	<input type="checkbox"/>	1,512	3,858
11	311	31.10%	<input type="checkbox"/>	5,339	6,745
2	26	2.60%	<input type="checkbox"/>	459	1,261
6	192	19.20%	<input type="checkbox"/>	3,389	3,783
1	260	26.45%	<input type="checkbox"/>	178	673
1	87	8.85%	<input type="checkbox"/>	64	726
1	414	42.12%	<input type="checkbox"/>	287	681
1	17	1.73%	<input type="checkbox"/>	13	766
1	205	20.85%	<input type="checkbox"/>	151	726

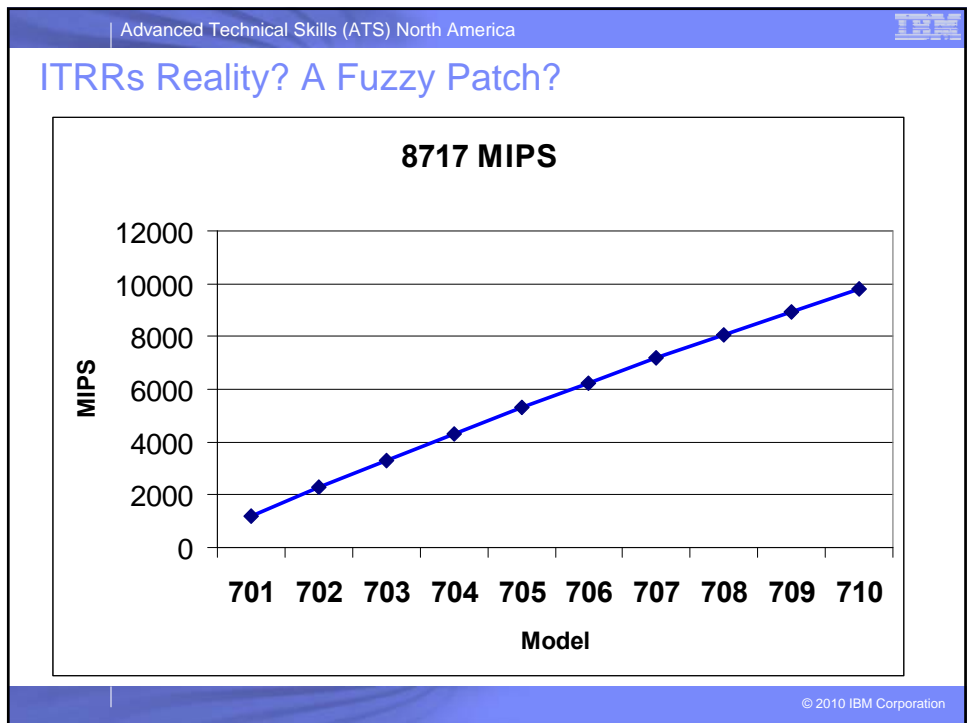
Maximum: MIPS available if other partitions are idle given logical configuration.

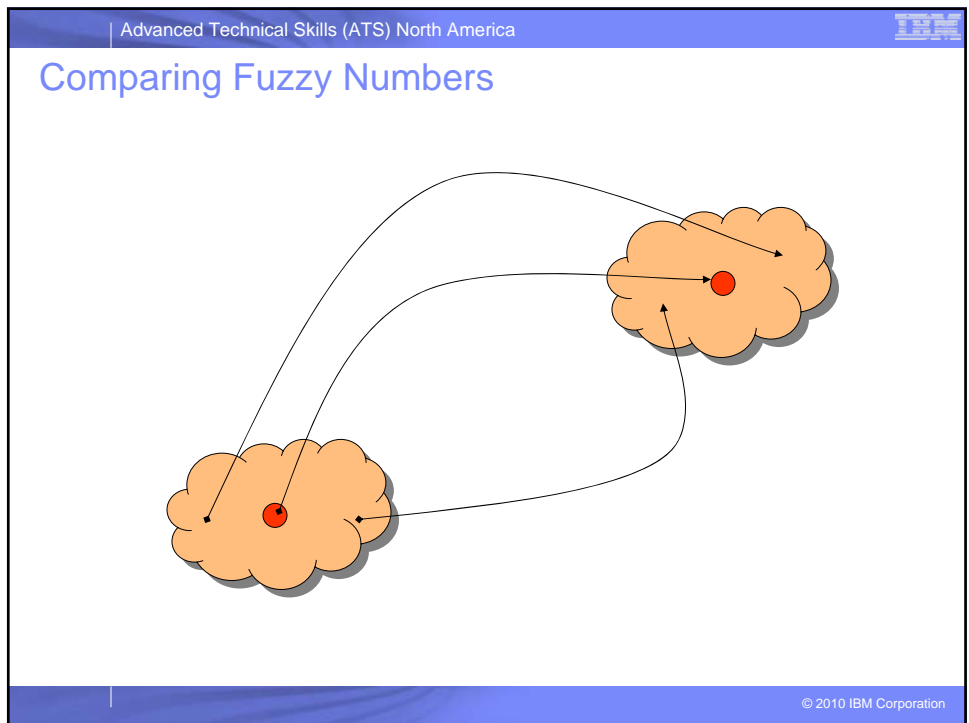
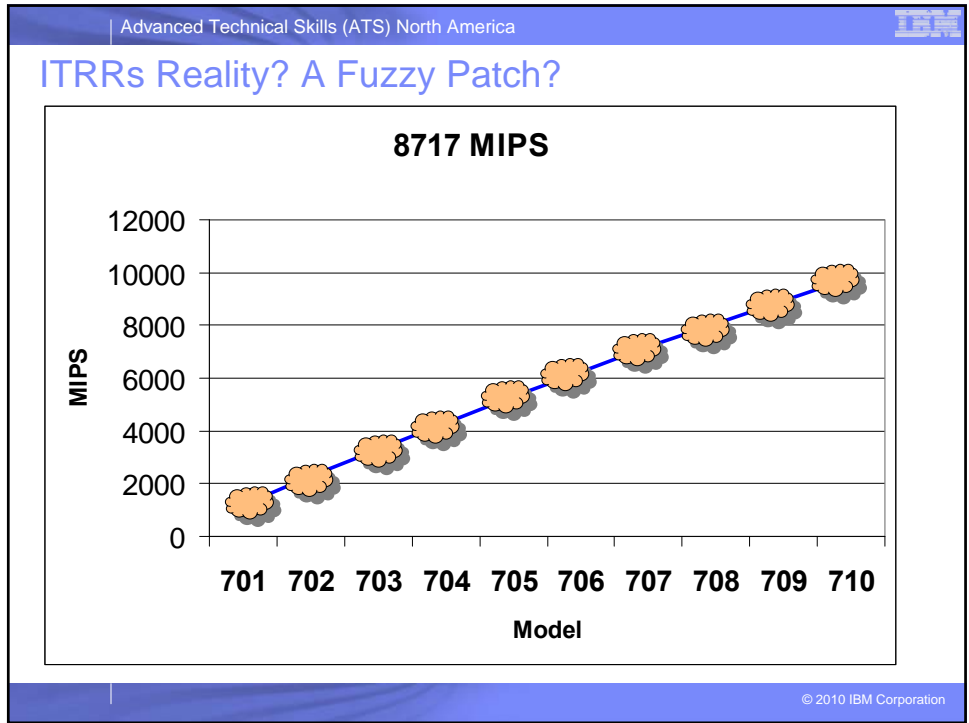
Minimum: MIPS entitled to if other partitions are demanding their fair share (Weight) given the logical configuration.

2097-E56 summary with this logical configuration

CP Pool	RCPs	Partitions	LCPs	Capacity
GP	28	5	37	17,306
zAAP	1	5	5	694
zIIP	8	5	8	5,063
IFL	0	0	0	0
ICF	2	2	2	1,320
Totals	39	17	52	24,383

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Summary: In a CPC Migration
Some Fiction, Some Truth

- ❑ **New_CPU% = Old_CPU% x Old_Power/New_Power**
 - ❑ **Migrating to a CPC twice as fast: would 50% old = 25% new?**
- ❑ **The Workload stays the same.**
- ❑ **The Workload changes**
 - ❑ **The number of transactions changes**
 - ❑ **Response time changes impact user behavior**
 - ❑ **Latent demand can rear its ugly head**
 - ❑ **Different workloads are impacted differently**
- ❑ **The Software Changes**
- ❑ **The Memory Changes**
- ❑ **The I/O Changes**

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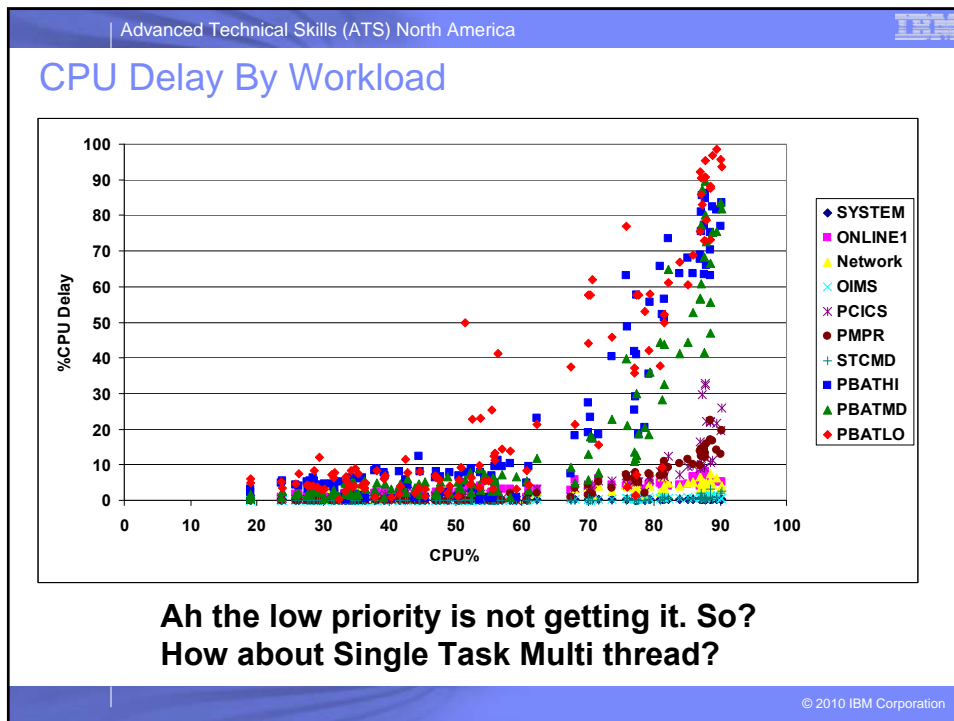
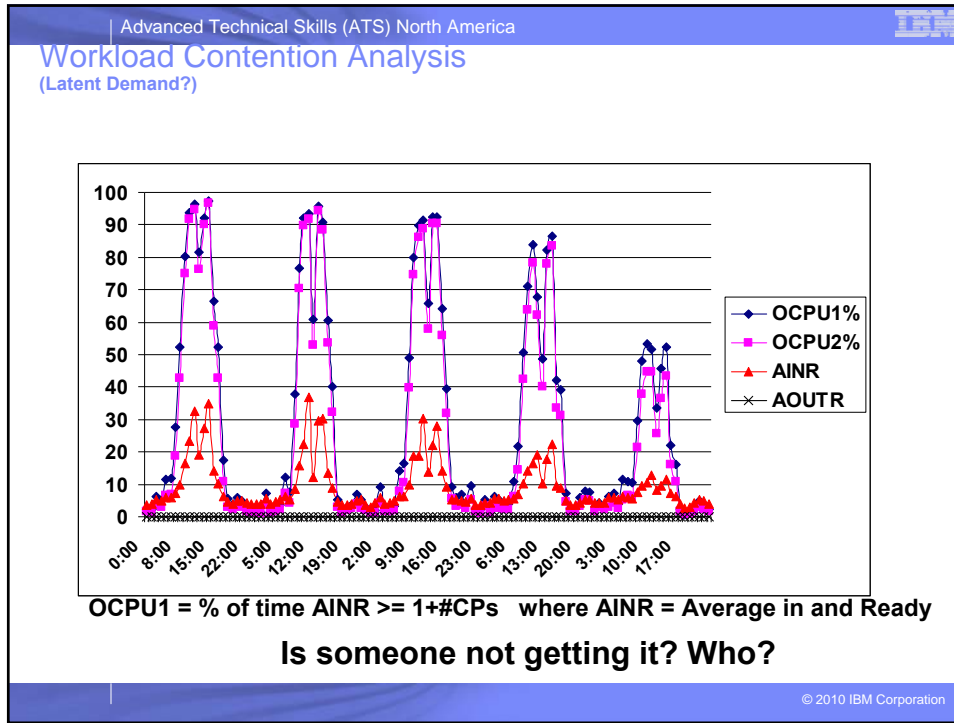
I/O Intensity

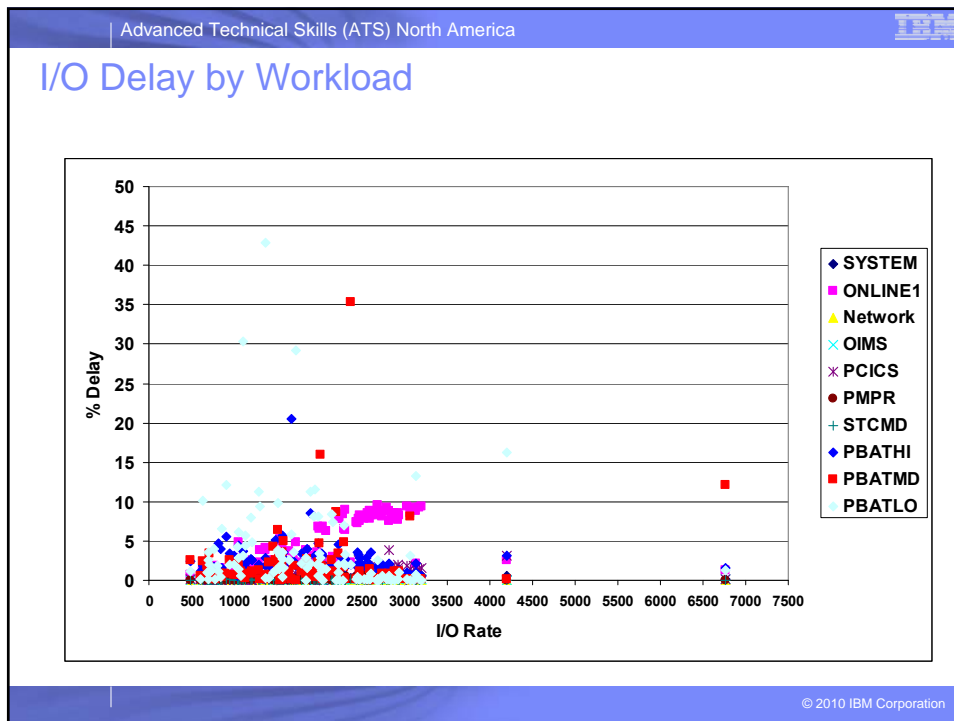
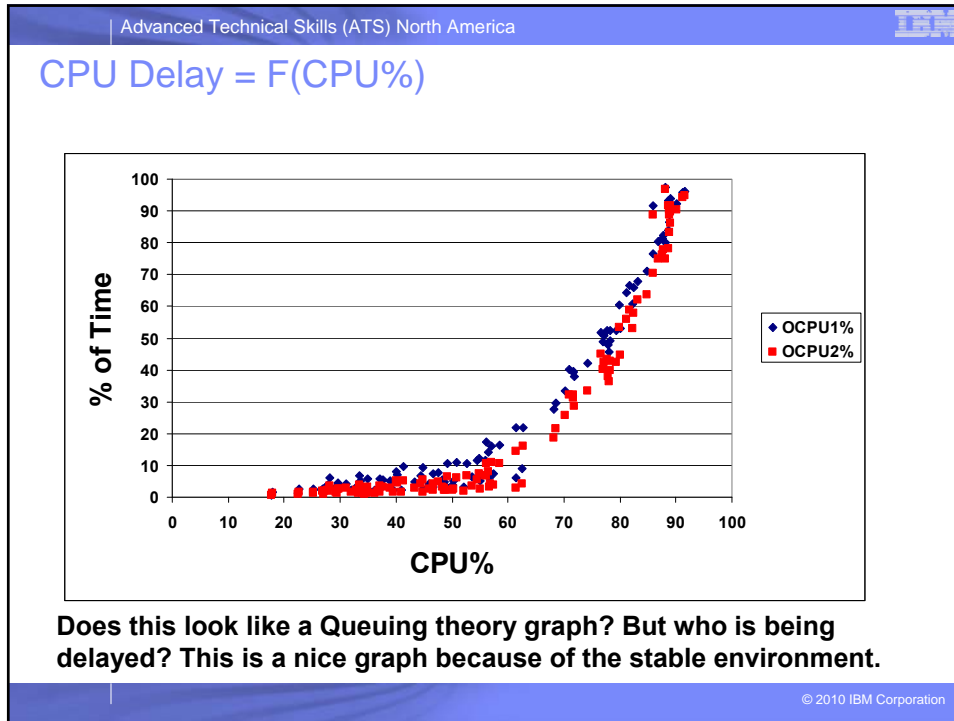
Workload I/O Intensity

Intensity = Rate * Response_Time (Note Little's Law $N = \lambda * T$)
Traffic = Rate * Service_Time

Who's using the I/O? And When?

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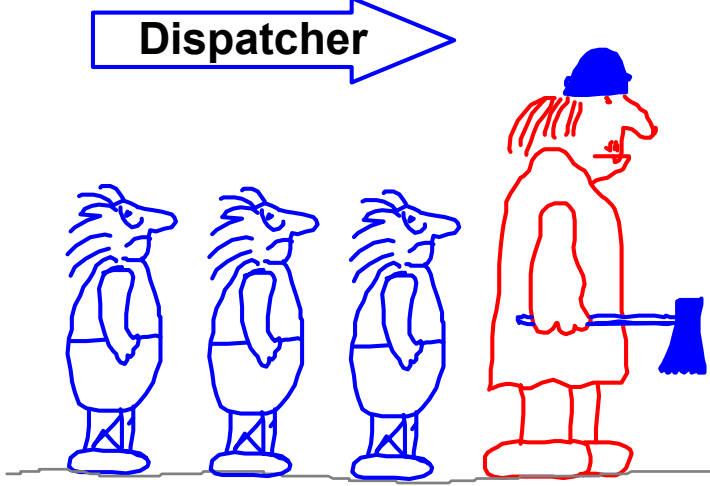




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4 Typical Tasks

Dispatcher →



RW

Guess who gets all they want? How much do we, the little people, get if there's one server? Two servers? Four servers? What's best?

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4 Typical Tasks on the Ready Queue (Latent Demand)

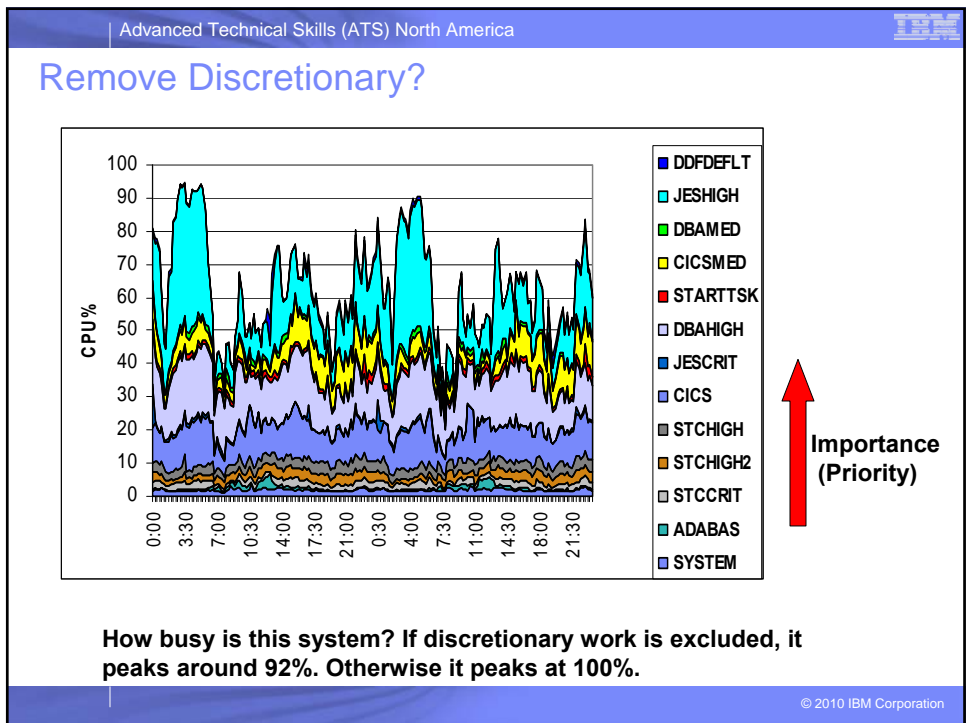
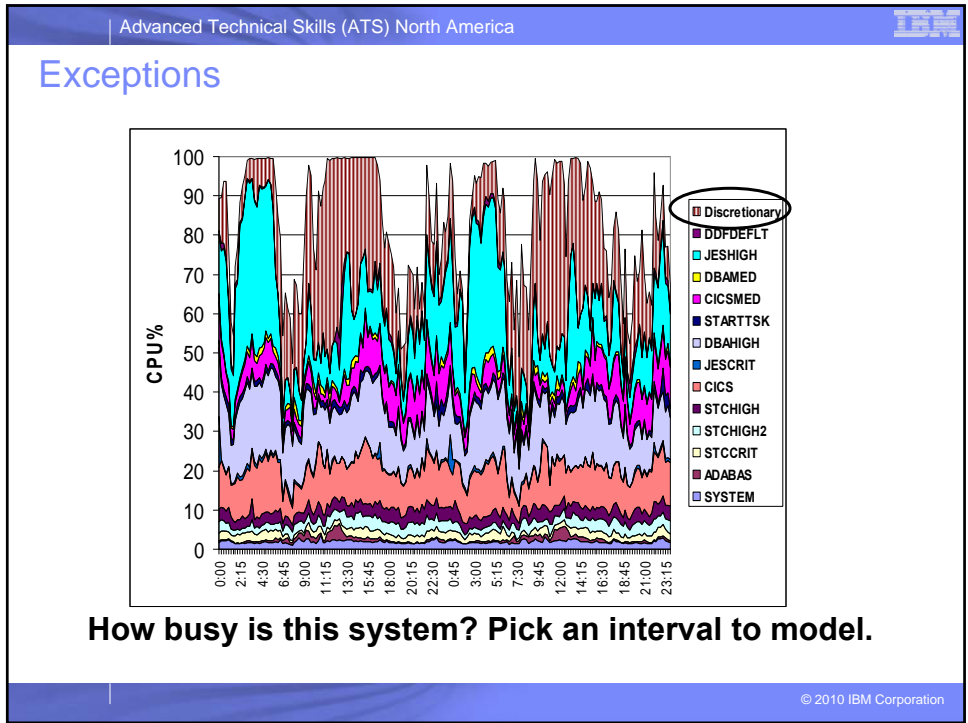
Dispatcher →



RW

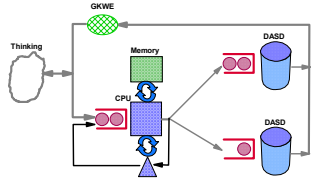
- What happens when you migrate from 2 slow servers to 1 fast server?
- Who complains?
- How can you anticipate the result?

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Workload Profile (NFU, BU)



Resource Demands at Modeled Service Centers
 Homogeneous?
 Heterogeneous?
 Grouped?

SMF Data Groupings RMF (70s)
 Performance Groups
 Service Classes

SMF Data (30s, 42s, etc)
 Job Name
 Program Name
 Dept. Name
 RACF ID

Resource Description
 CPU Time
 I/O Rate
 I/O Devices, Data Sets, Rate, Resp
 Storage (MB)
 Transaction Rate
 Transaction Resp
 Sysplex

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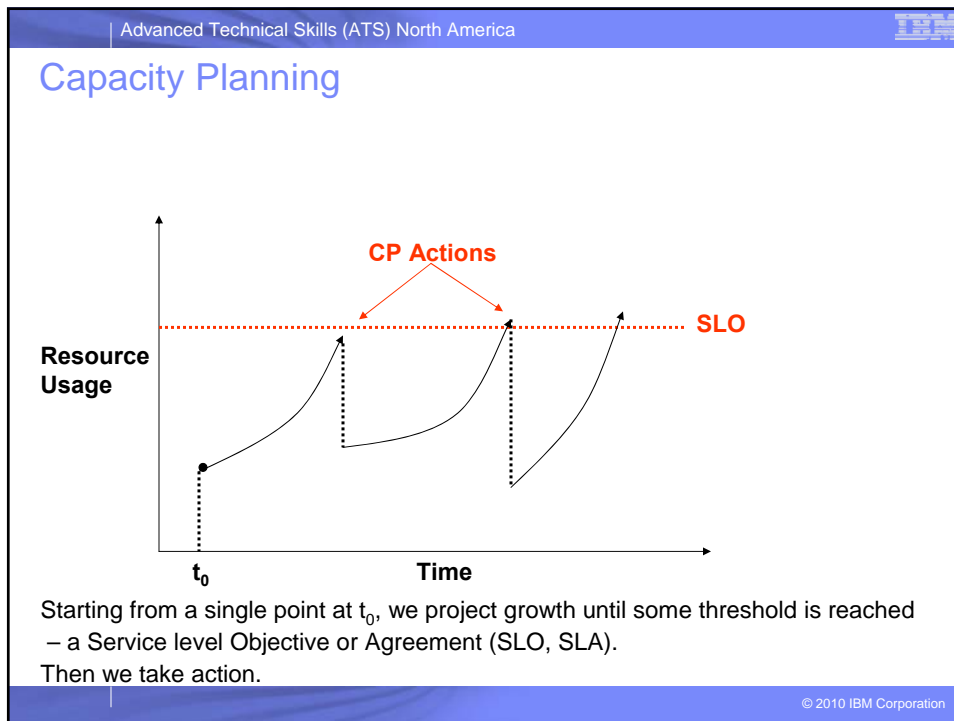
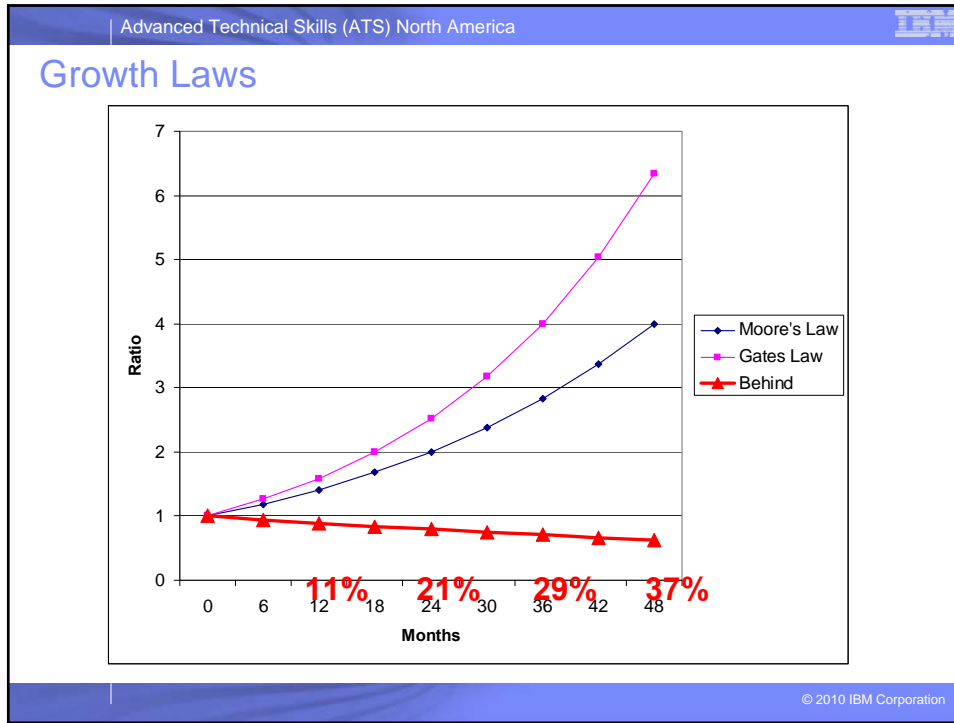
Growth Laws

Moore's Law describes an important trend in the history of computer hardware: that the number of transistors that can be inexpensively placed on an Integrated circuit is increasing exponentially, doubling approximately every two years.

Gates' Law says that the speed of software halves every 18 months.

- Maintenance adds path length → MIPS per Transaction goes up.
- User transactions increase in complexity → MIPS per Transaction go up.

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SLO or SLA for a Workload Group

- ❑ **Interactive**
 - ❑ **For some number of users**
 - ❑ **At some threshold transaction rate**
 - ❑ **At some threshold Response Time**
 - ❑ **At some amount of power & I/O**
- ❑ **Batch**
 - ❑ **For some number of Jobs**
 - ❑ **At some rate**
 - ❑ **At some about of power & I/O**
 - ❑ **At some turn-around threshold**

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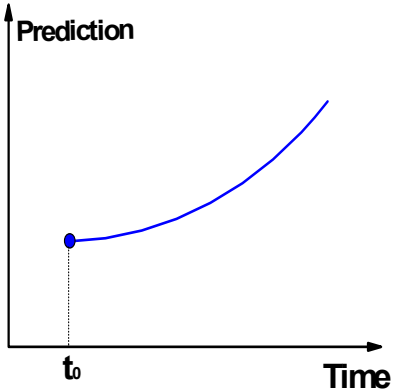
Capacity Planning Actions

- ❑ **Upgrade Hardware**
 - ❑ **Add CPs (PUs)**
 - ❑ **New Model**
 - ❑ **Add Another CPC**
- ❑ **Move Workload to another image**
- ❑ **Split Workload and move a piece**
- ❑ **Tune it?**
- ❑ **Continue to Suffer**

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How Accurate Is It?

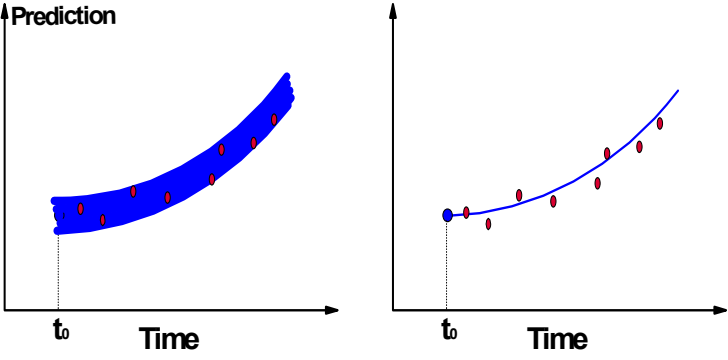


Starting from an initial point of maybe dubious accuracy, we apply a growth rate (also dubious) and then recommend actions costing lots of money.

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Accuracy



Accuracy is found in values that are close to the expected curve. This closeness implies an expected bound or variation in reality. So a thicker line makes sense.

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Fuzzy Patches

The left graph shows a coordinate system with 'Prediction' on the vertical axis and 'Time' on the horizontal axis. A blue curve starts at a point (t_0, p) and rises. A vertical dashed line at t_0 meets the curve at p . A vertical solid line at t meets the curve at a higher prediction value. A horizontal solid line connects p on the vertical axis to the curve at time t .

The right graph shows the same coordinate system and curve. At time t_0 , the prediction is p . At time t , the prediction is shown as a fuzzy patch, represented by a cloud-like area. A vertical dashed line at t_0 meets the curve at p . A vertical solid line at t meets the curve at a higher prediction value. A horizontal solid line connects p on the vertical axis to the curve at time t .

At time t , is the prediction a precise point p or a fuzzy patch?

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Fuzzy Factors

- **Basis for prediction is a single sample taken from a set of samples with some distribution.**
- **Growth Factor applied may be just better than fiction.**
- **Prediction compounds the fuzz and is itself fuzzy.**
- **Niels Bohr: "Prediction is very hard to do. Especially about the future."**

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Modeling Interval Selection

- ❑ Overall Usage
 - ❑ By pool: GCPs, zIIPs, zAAPs, IFLs, ICFs
 - ❑ Percentile selection: 90th, 95th, or Peak? What does your SLA say?
- ❑ Filter by
 - ❑ Date (avoid weekends and holidays)
 - ❑ Time (shift or business period)
 - ❑ Target CPC(s)
 - ❑ Target partitions
 - ❑ Target workloads (by importance)

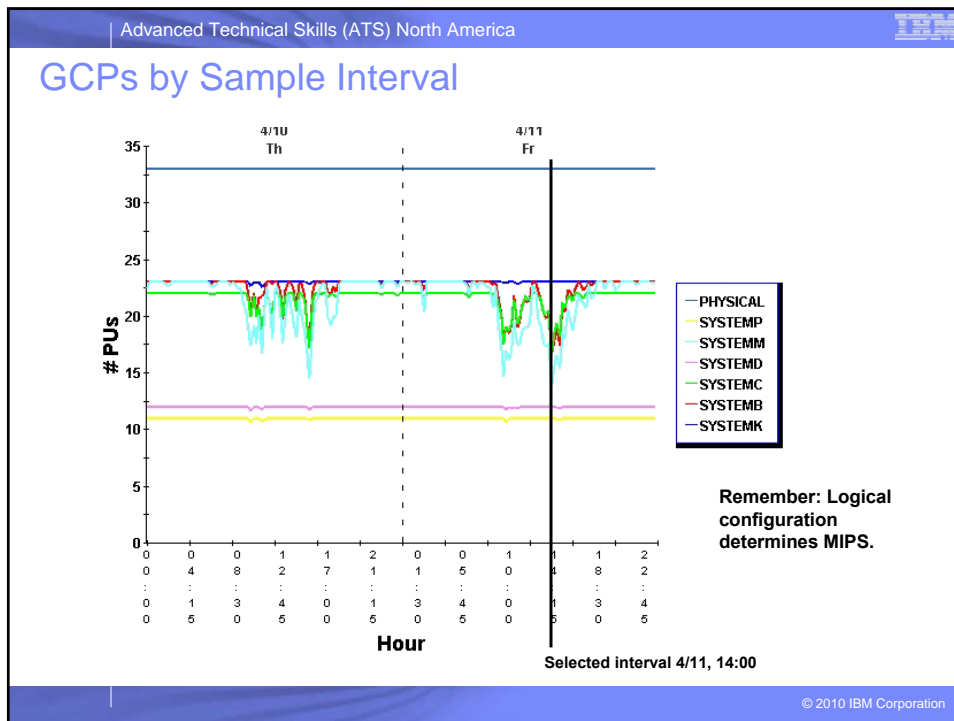
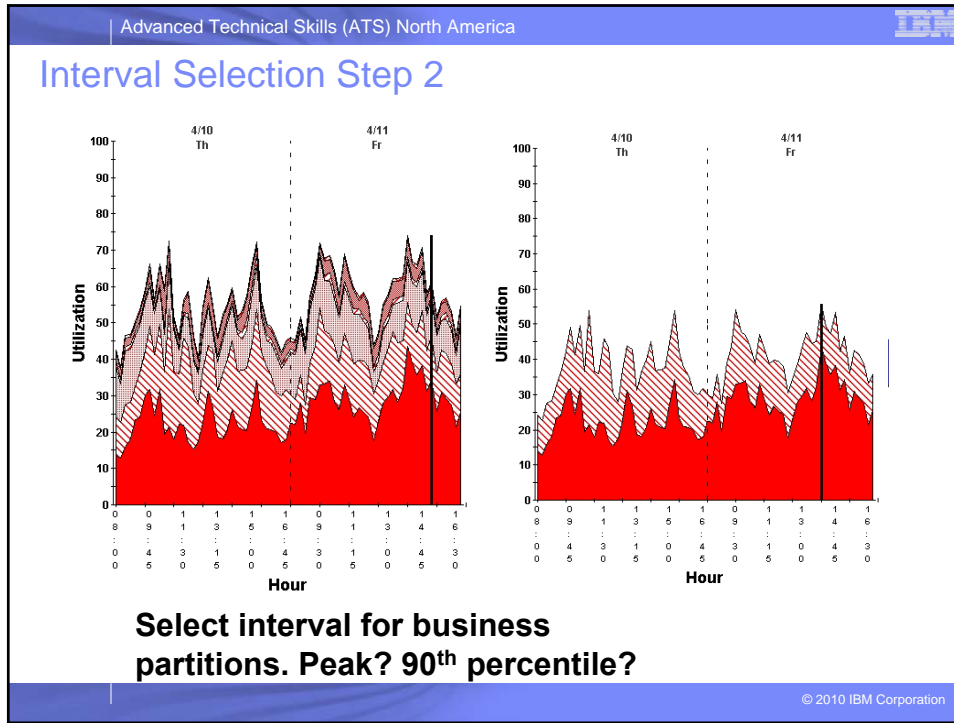
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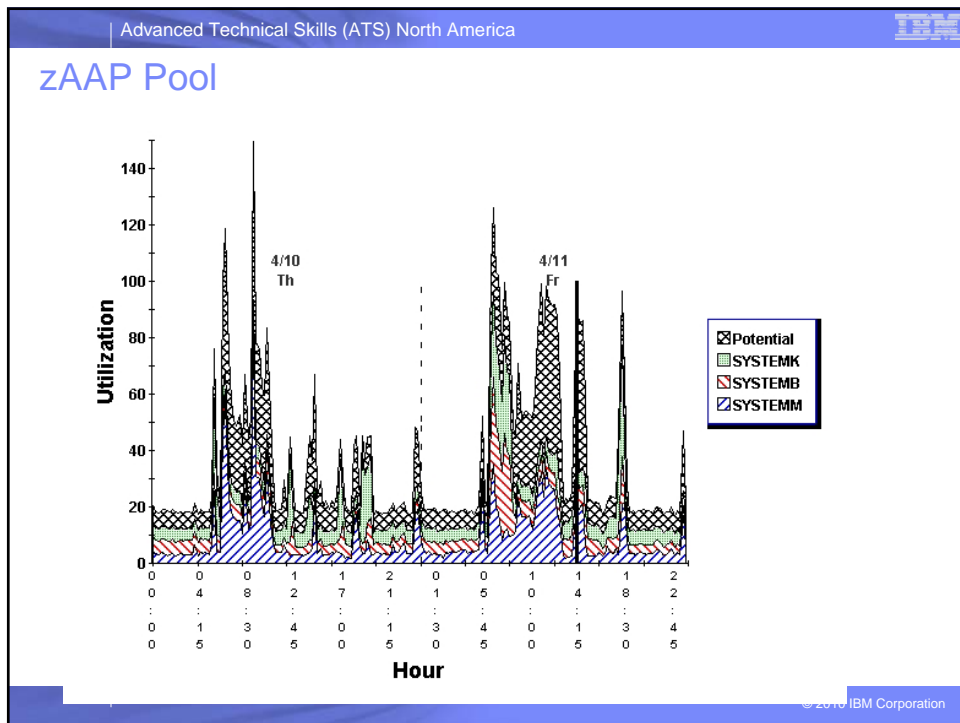
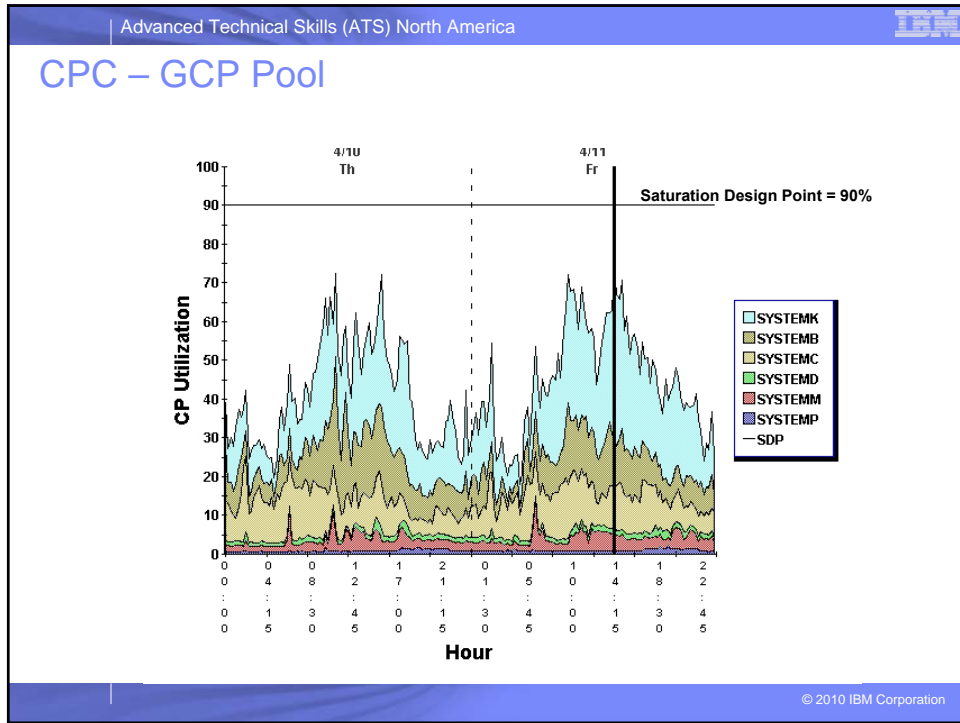
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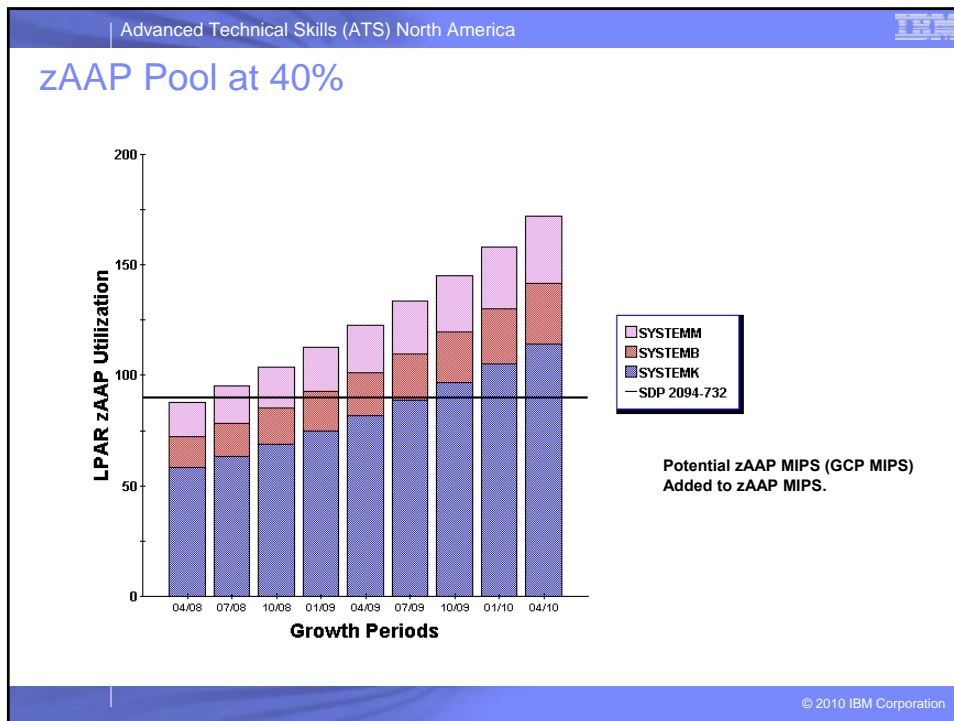
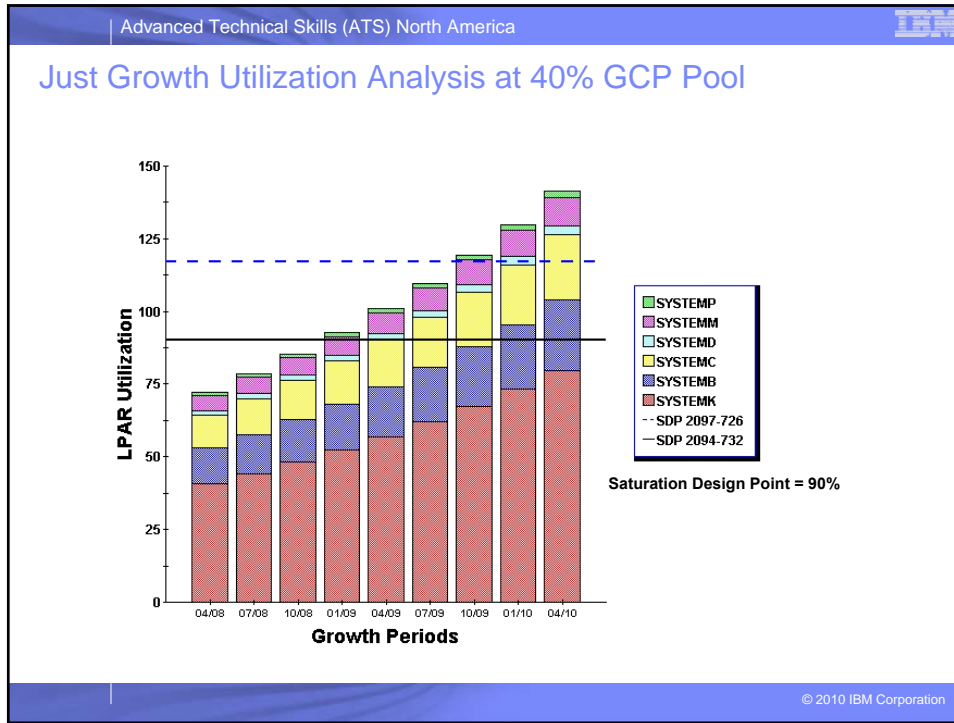
Interval Selection Step 1

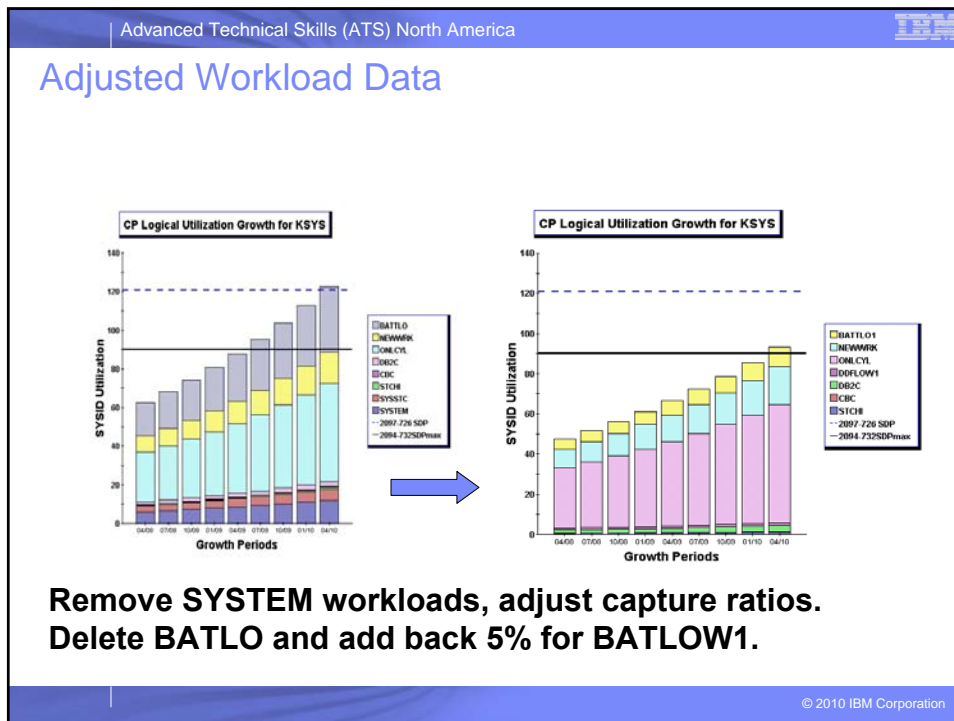
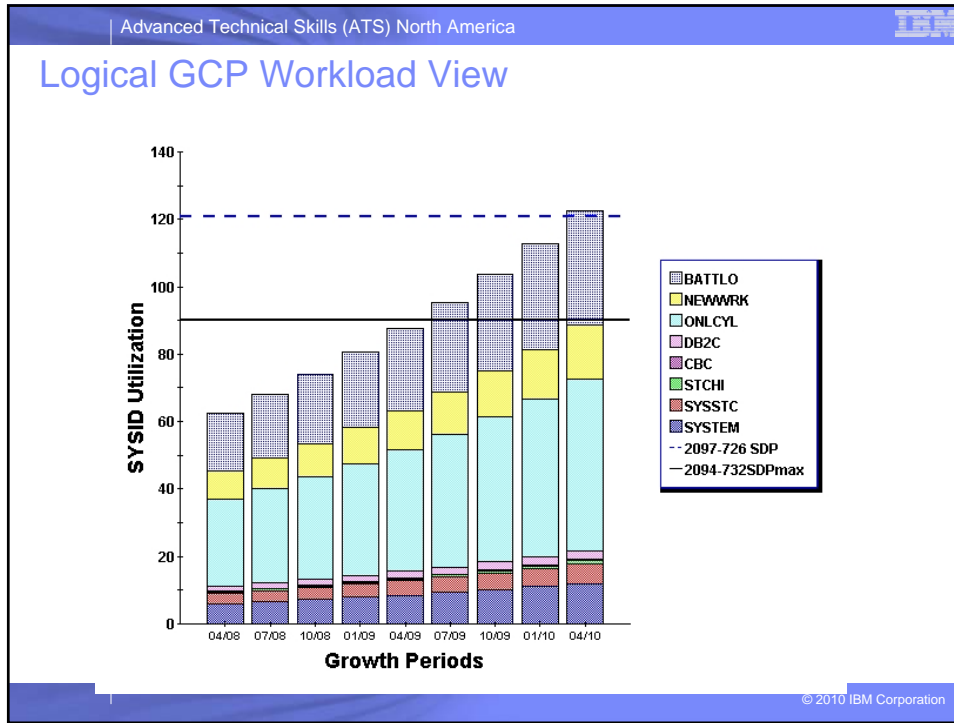
Eliminate unwanted days (weekend) and hours (just prime shift)

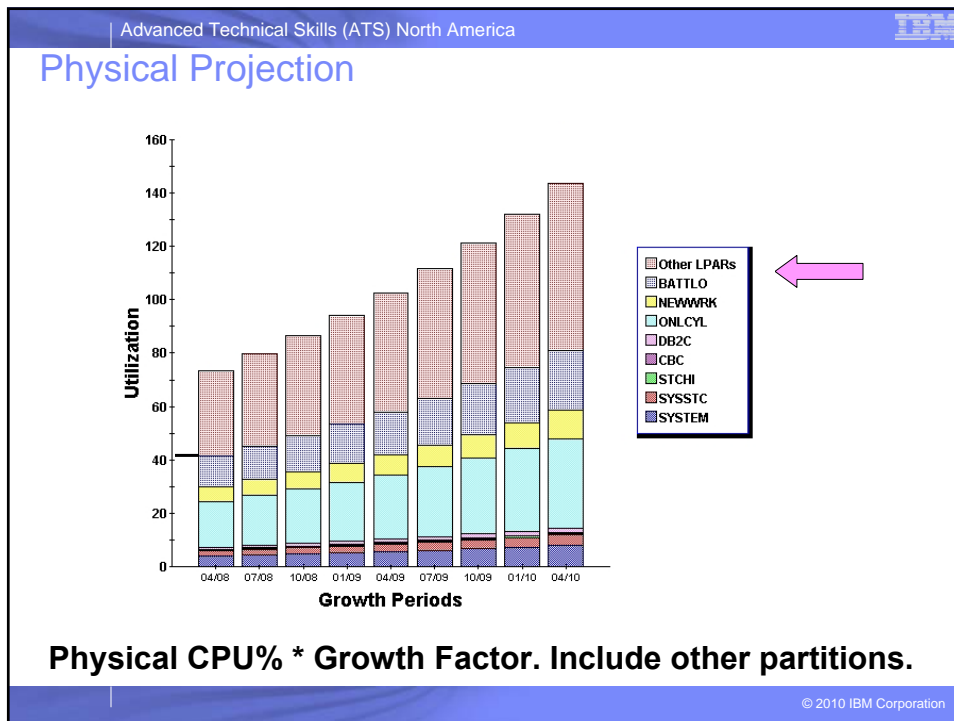
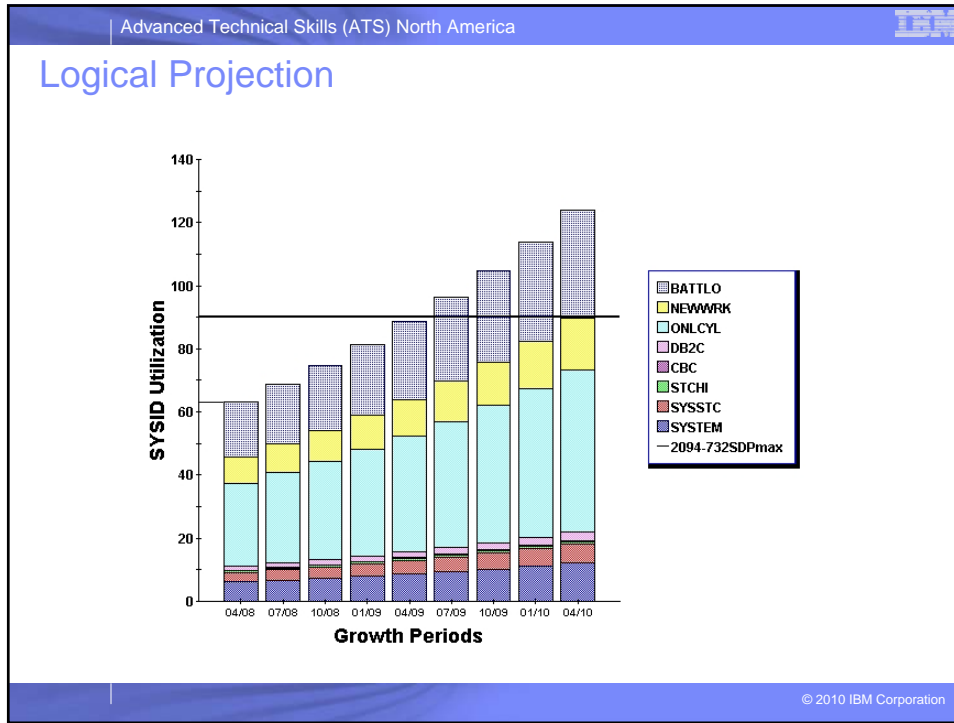
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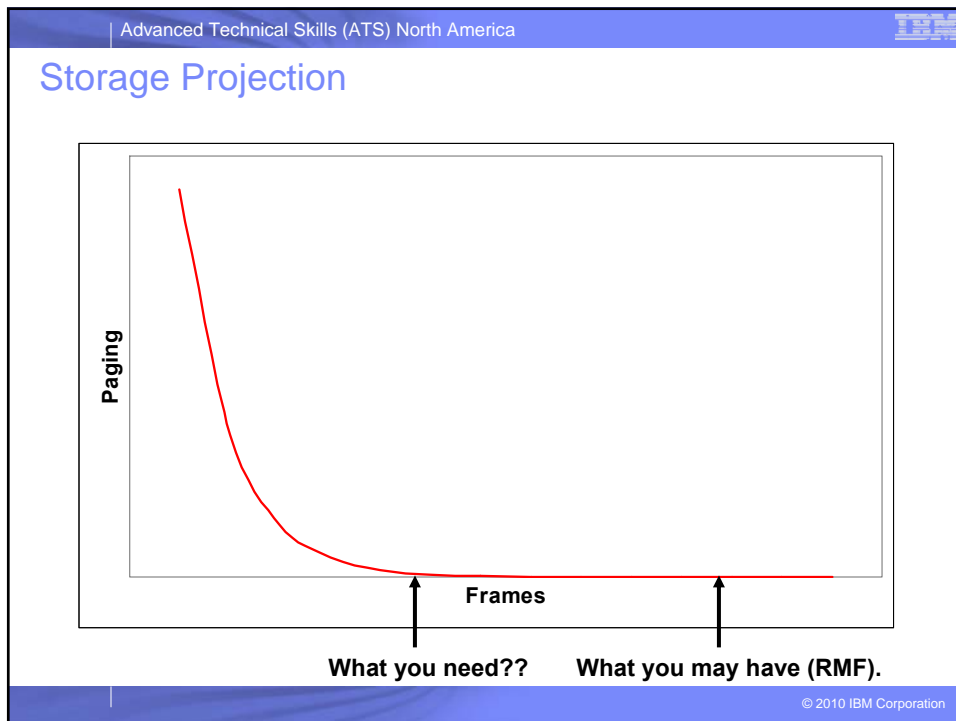
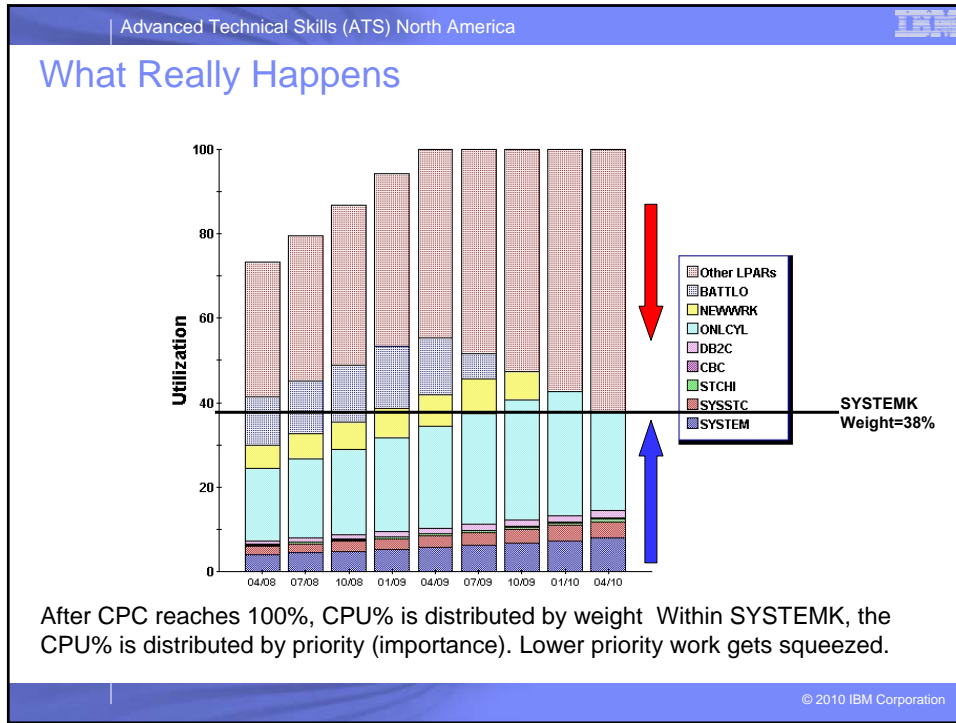


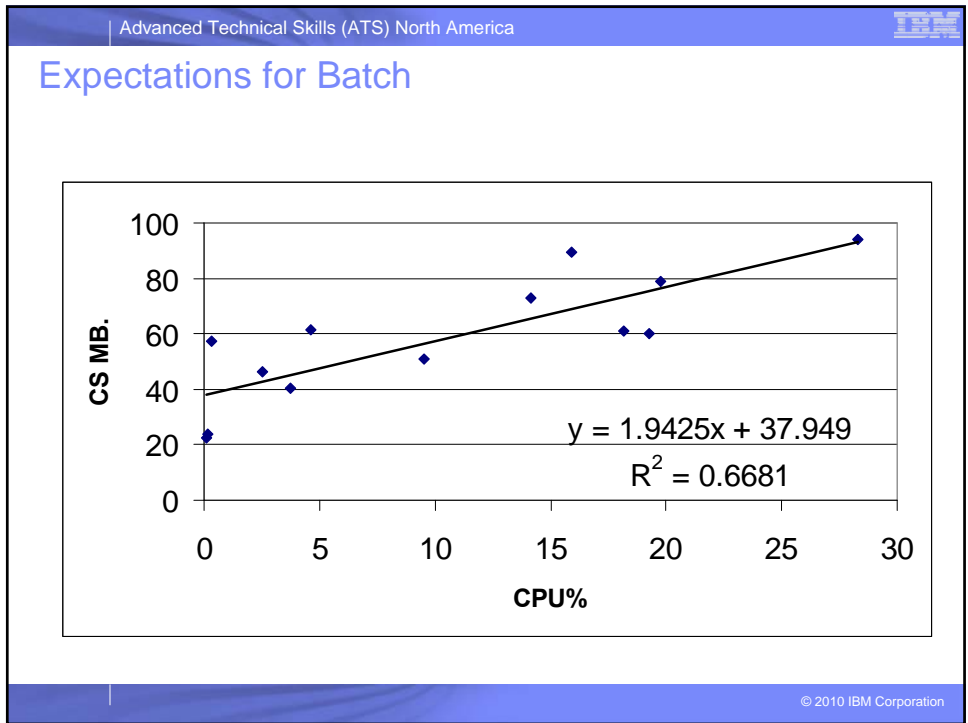
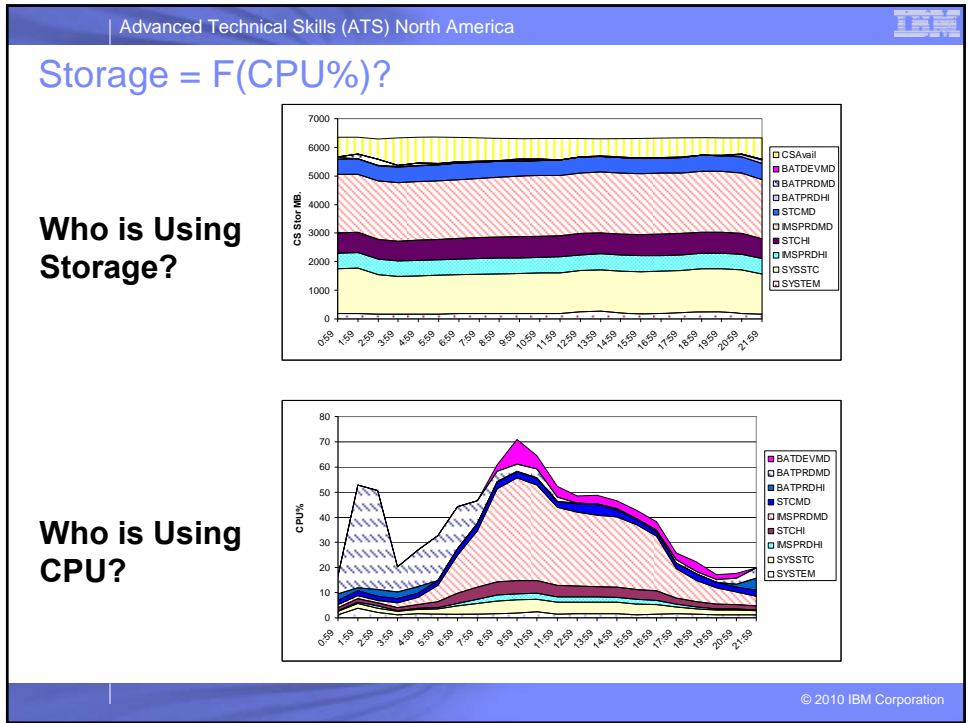


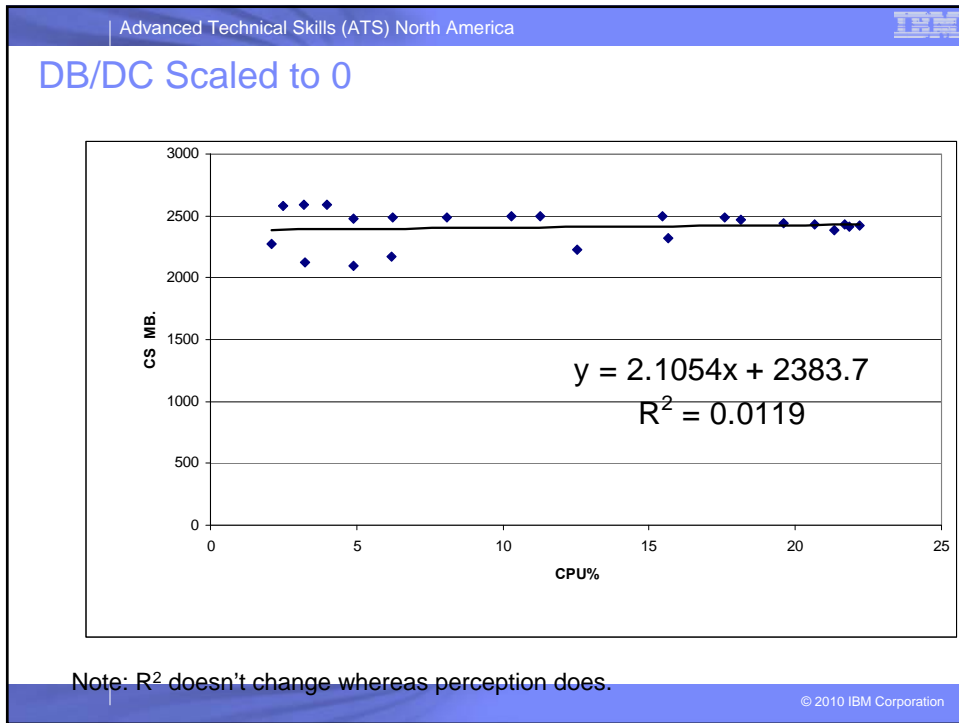
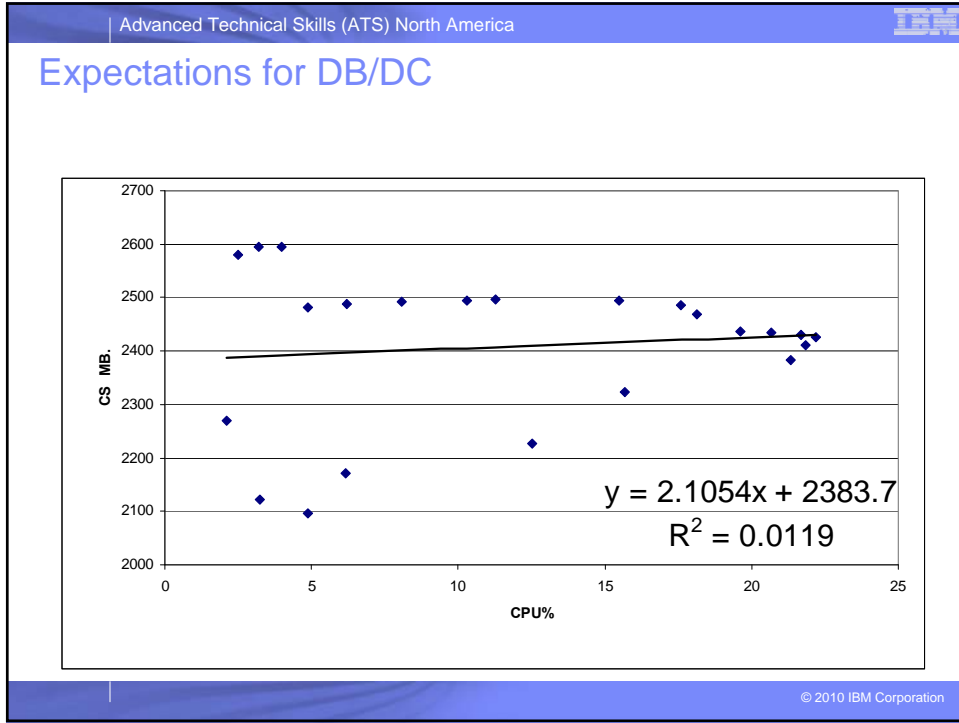








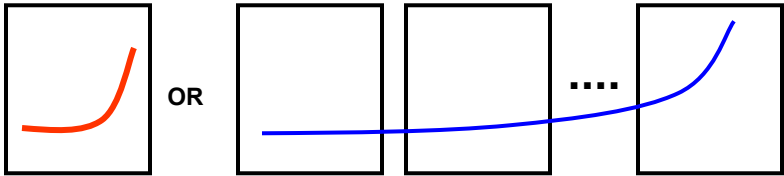




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Storage Growth

- Size depends upon the number of address spaces
- If growth \Leftarrow More Address Spaces \Leftarrow more storage

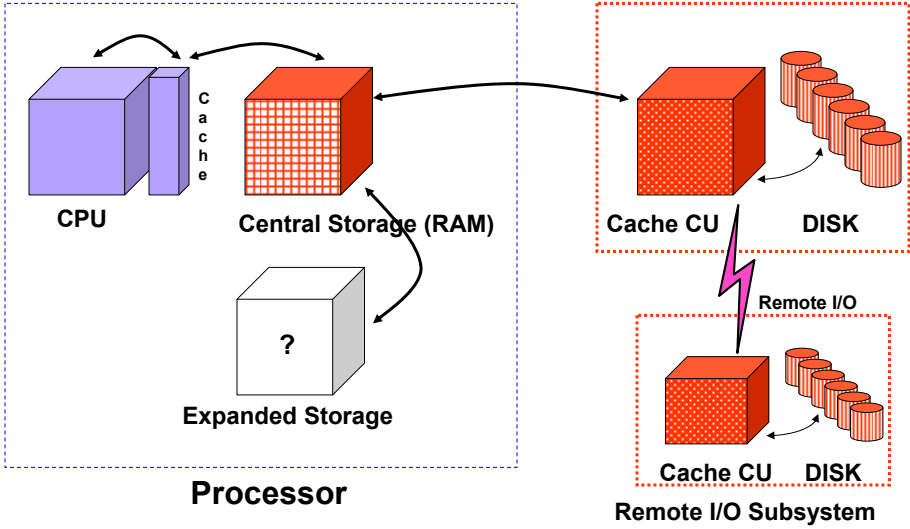


Some applications storage requirements grow as the load grows. Typically it's those applications where growth means more address spaces (TSO, batch). DB/DC often has workload growth without an increase in storage. Only after the number of address spaces increase does the storage change.

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Local Storage Hierarchy



Local I/O Subsystem

Processor

CPU

Cache

Central Storage (RAM)

Expanded Storage

Cache CU

DISK

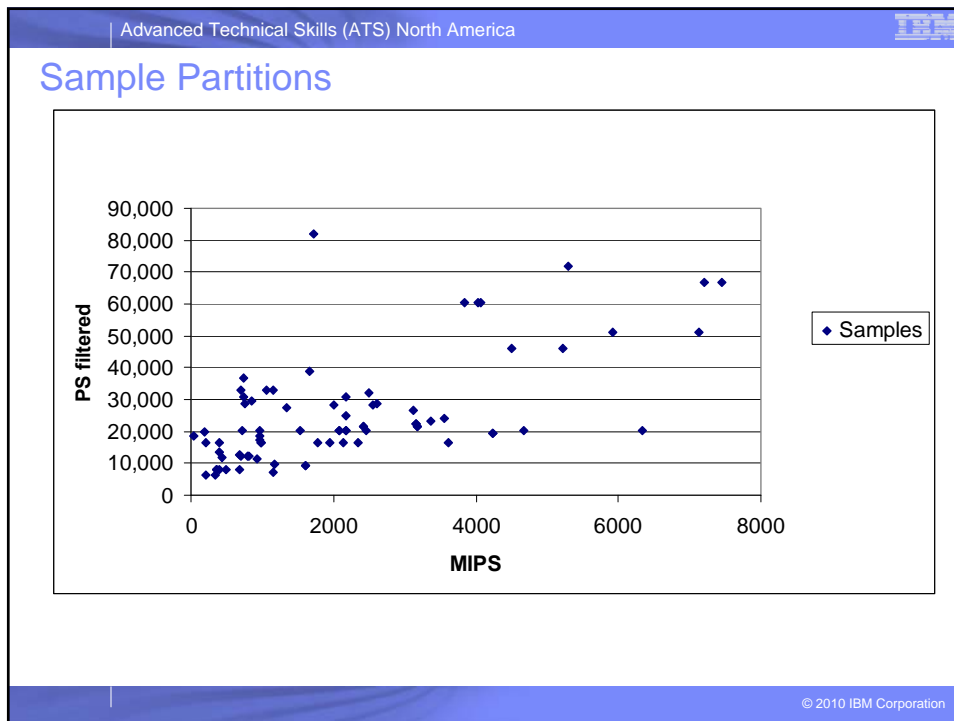
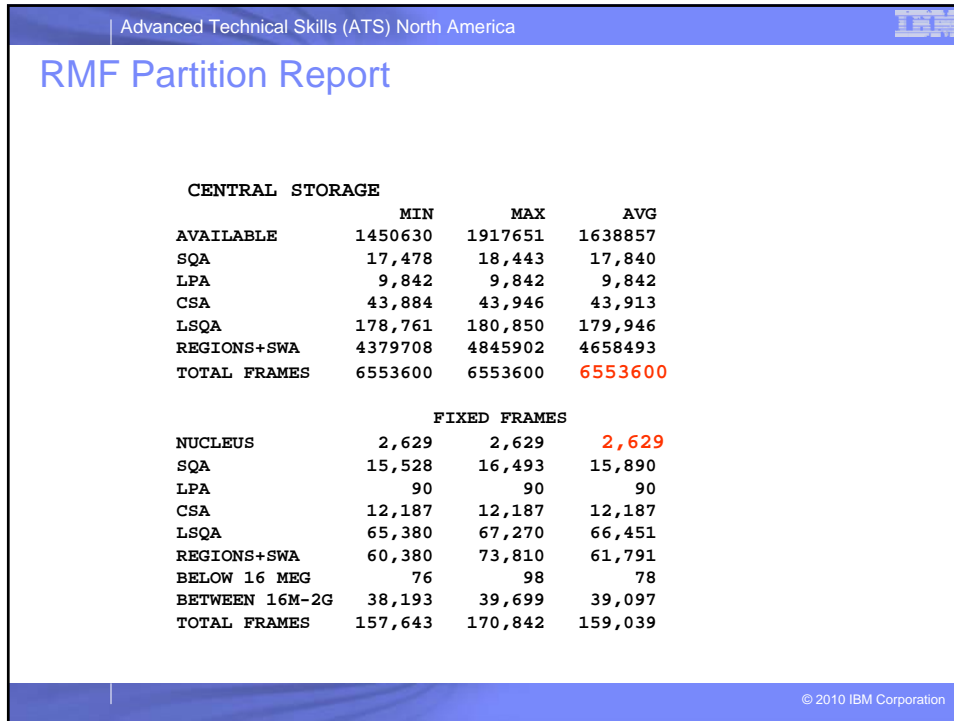
Remote I/O

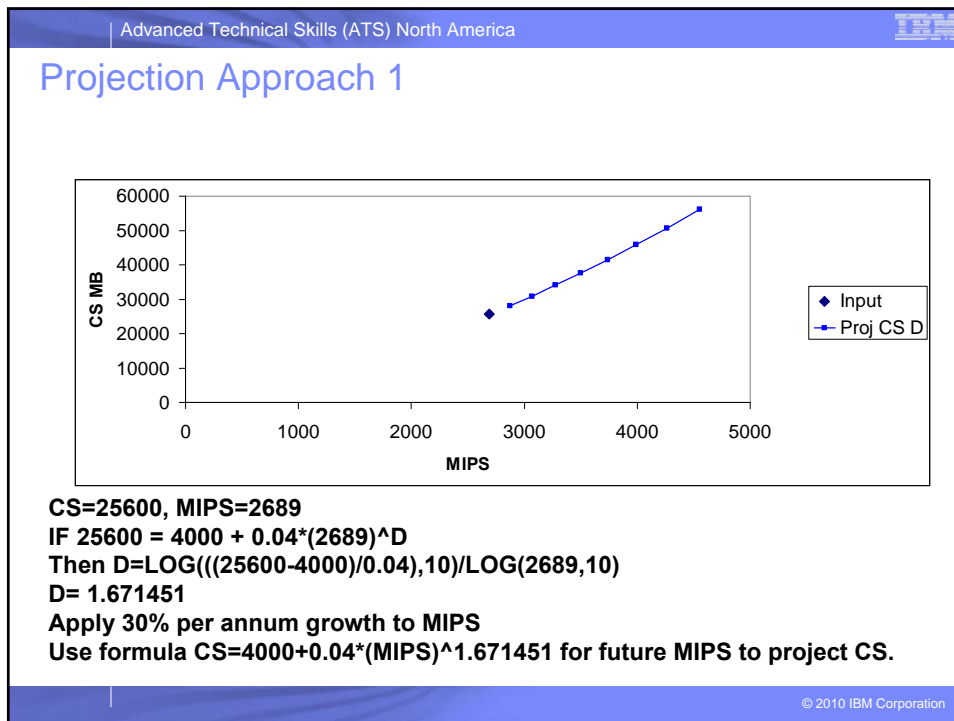
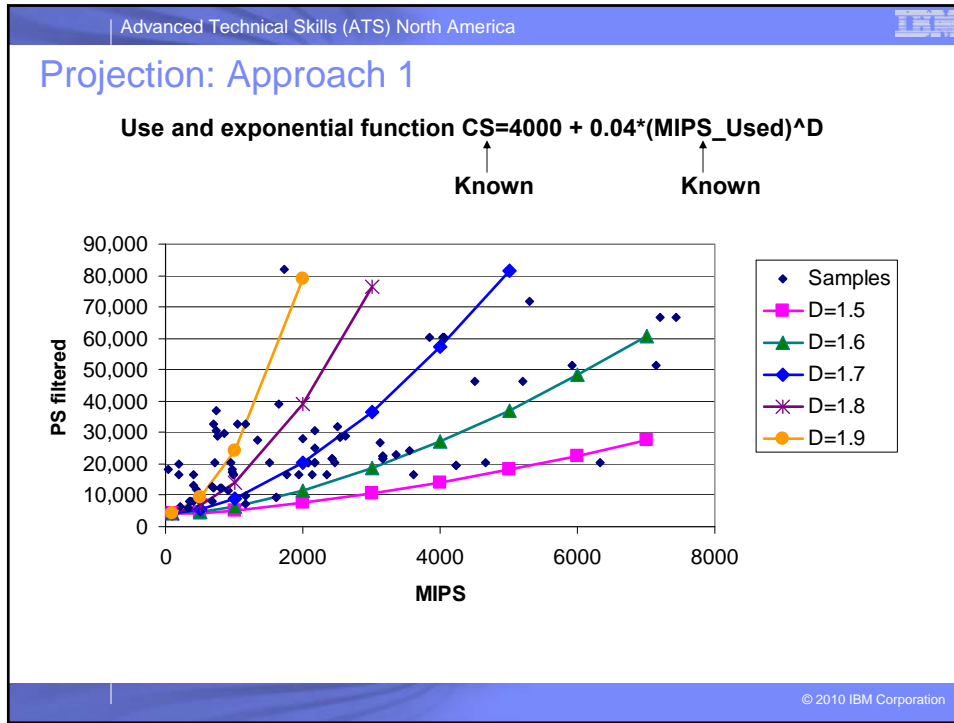
Cache CU

DISK

Remote I/O Subsystem

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Projection Approach 2

Use ratio CS/MIPS
CS=25600, MIPS=2689; CS/MIPS = 9.52
CS/MIPS metric is [10%, 50%, 90%] = [6.77, 14.06, 37.31]
CS = 9.52 * MIPS

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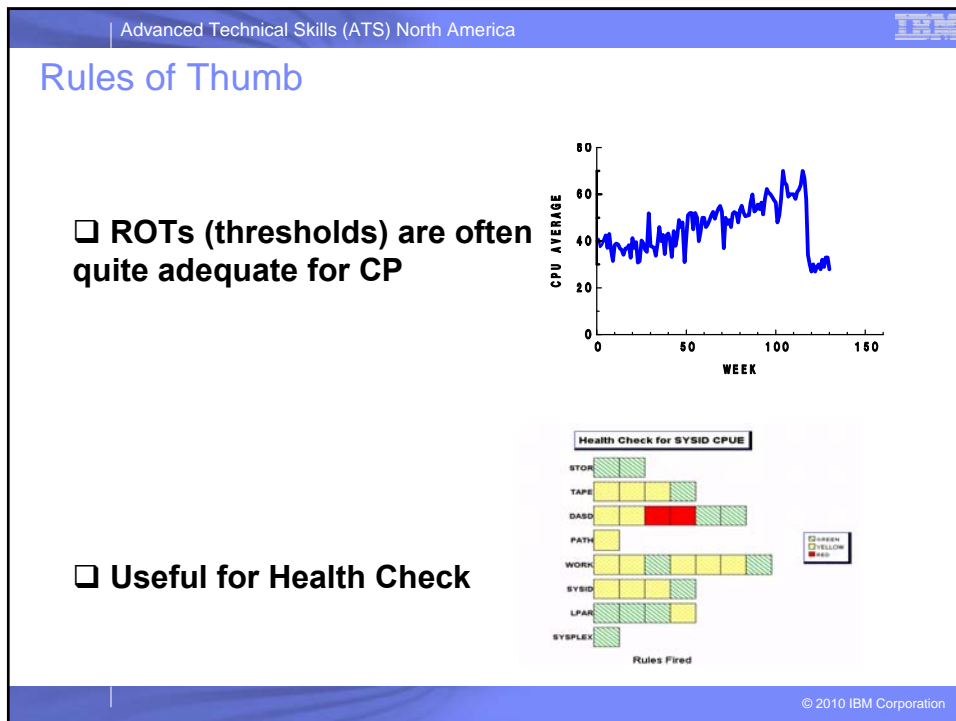
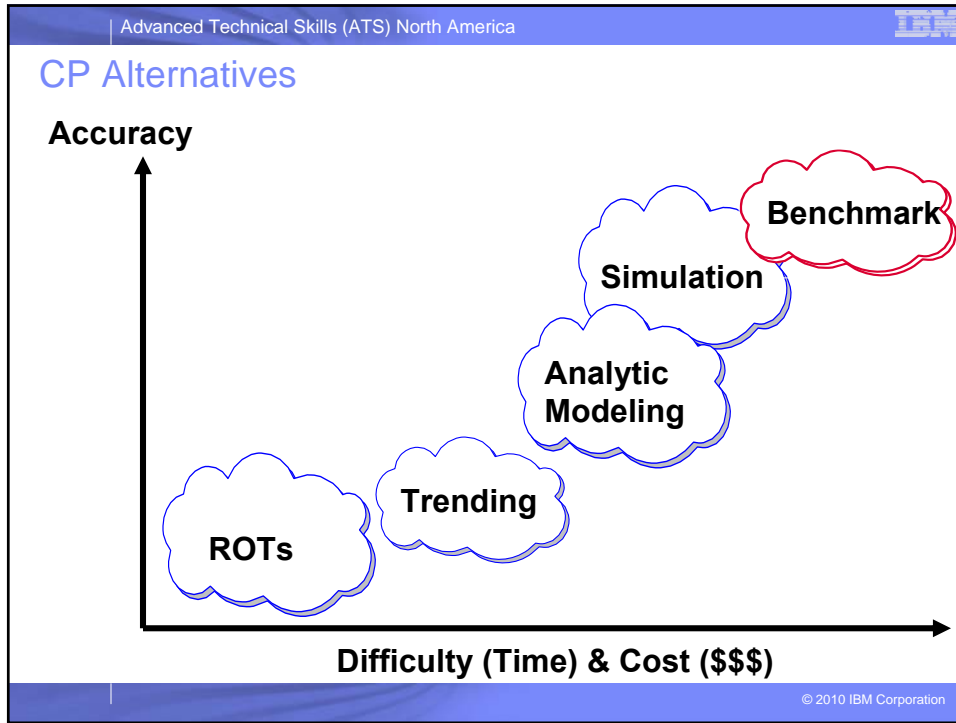
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Result

	Quarter	CS	MIPS	Ratio	Proj CS D	Ratio	Proj CS/MIPS	Ratio	D	CS/MIPS
Input	0	25600	2689		25600		25600		1.671451	9.520268
	1		2872	1.068	28111	1.098	27341	1.068		
	2		3067	1.068	30913	1.100	29200	1.068		
	3		3276	1.068	34041	1.101	31186	1.068		
	4		3498	1.068	37533	1.103	33306	1.068		
	5		3736	1.068	41431	1.104	35571	1.068		
	6		3990	1.068	45782	1.105	37990	1.068		
	7		4262	1.068	50638	1.106	40573	1.068		
	8		4552	1.068	56059	1.107	43332	1.068		

Note 6.8% quarterly growth is 30% per annum.

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Rules of Thumb

- Honor your Father & Mother
- Do unto others as you would have them do unto you.
- Do unto others before they do unto you.
- Keep your CPU% < 90%
- Don't swim soon after eating.
- It is better to give than receive.

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Philosophical Remark

$$\forall x \Phi x \equiv \sim \exists y \sim \Phi y$$

All swans are white \equiv There does not exist a swan which is not white

We understand a **Rule** by trying to break it.
Or
Learn the rules so you know how to break them correctly.

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Balanced System ROTs

MIPS used, memory used, I/O used should be in some proportion.

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Expected Bounds

The resource ratio is shown as a bar. If the bar is above the 90%ile line, it means that the value was in the top 10% of the samples reviewed. Similarly, if the bar is below the 10%ile line, the value is in the bottom 10%. Neither is good or bad., it's an flag to examine the amount of resource available.

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Trending

- Trending predicts the future if the future looks like the past.
- Time Series Trending is complicated.
- Trending can answers overall CP questions.

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Analytic Modeling

- Pre-built packages can be fast to solve and relatively easy to use.
- Flow is statistically driven and usually predefined.
- Accuracy?
 - Utilization within 5%
 - Response times within 30%
- Data acquisition is key.
- Calibration can be tough.
- Custom analytic models are really tough.
- Requires technical staff.
- Services are Available.

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ROTs & Analytic Modeling

The relationship between Utilization and Server Response is sensitive to the priority of the workload. Utilization in Response time is “perceived utilization”. Watch out for: Logical vs physical utilization and single task workloads.

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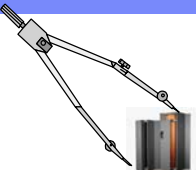
Simulation

- Pre-built packages are slower to solve and can be relatively easy to use.
- Flow is statistically driven and usually predefined but can be customized. (Application modeling.)
- Accuracy?
 - Utilization within 5%
 - Response times within 30%
- Data acquisition is key.
- Calibration can be tough.
- Custom models are build from service center building blocks.
- Simulation languages do exist.
- Specialized staff.
- Services exist.

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Benchmark

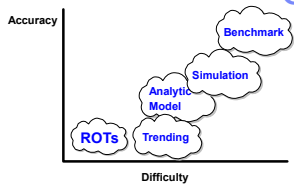


- A lot of work in preparation
 - Hardware/Software
 - Workload
 - Lot's of time.
- It does mimic the running environment the best.
- Software flow & queuing
- Software usage
- It's expensive.
- Variations limited by resources.
- Given the resources the benchmark can be complicated.
- Tests the environment** - does it work?

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CP Alternatives



- What questions do you have?
- What questions must you answer?
- Cost of the answer?
- Cost of getting it wrong?
- Time line?
- What happens if you get it wrong?

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Things to Remember

- **Be aware of the exceptions to the rule.**
- **A framework helps but it can make you see things that just aren't there.**
- **Impeccable mathematics does not replace knowledge of the facts.**
- **Protect yourself.**
- **Business decisions can override technical issues.**
- **Sometimes being understood is more important than being very accurate.**
- **Being "very" accurate may be a luxury of the idle.**
- **Other than the technicalities, there may be a hidden agenda.**

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Ray Wicks' Monographs

CPS document for this presentation and other interesting monographs can be obtained from your favorite IBMer. Goto:

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Look for: Getting Started In CP.

These have been published in cmg.org/measureit.